#### Activity lesson plans





# **Objectives**

By the end of this lesson, students will:

• Understand different career paths that they have encountered during Career Town

## **Inquiry prompts**

- What is a career path?
- What kinds of things do you enjoy doing?

## Before you begin

- Important: Students should have completed at least one Career Town location before beginning this activity. Badges will not show in a student's **Dpad** until they have completed that location.
- 2. Ensure you can access your **Dpad** in your demo student account and can project your screen for your students to see. In order to access a badge, you will need to have completed a Career Town location. For this activity, you should have several locations completed so you can view a few badges with your students.
- 3. Decide whether to take discussion/brainstorming notes with your class via a slide deck and projector for students to view, or on a whiteboard in the physical classroom.

## **Teaching strategies**

- 1 Show students the <u>Trouble in Career Town!</u> video. Then pose the following questions to students: Which Career Town locations have you visited so far? How do you know when you've visited a location?
- 2 Take notes where students can see them (whiteboard, Smartboard, or projector). Write down each Career Town location that students mention.
- 3 Under each location, ask students to brainstorm what types of things they did at that location. What skills did they need to use? Take notes under each location.
- 4 Log in to your demo student account, access your **Dpad**, and project it for students to see.
- 5 Select the My Badges icon on the Dpad screen. Discuss with students the connection between Career Town locations and the badges that students earn. For example, completing the Hospital location earns the Health badge.
- <sup>6</sup> Click on a badge and read the description of the path with your class. Then, as a class, brainstorm some jobs (other than the Career Town jobs) that might fit this path. For example:
  - Creative: For people who like to draw, write, or perform (ex. costume designer or writer )

## **Materials required**

- Computers or tablets with Internet access
- Whiteboard and whiteboard markers, Smartboard, or projector

### Artifacts

Students take part in a class discussion about different career paths and potential careers within those paths.



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# **Dpad: My badges**



- Fixing & Building: For people who like to figure out how things work and build things (ex. aircraft mechanic or electrician)
- Nature: For people who like to work outdoors with plants and animals (ex. meteorologist or agricultural engineer)
- Health: For people who like to care for animals and people (ex. dentist or personal trainer)
- Helping: For people who like to work with people and help make things better for others (ex. coach or firefighter)
- Business: For people who like to work with numbers and be organized (ex. fundraiser or real estate agent)

Add the career path and careers to the class brainstorm. Repeat this process with several more badges.