

# Pet grooming shop



Recommended:  
1st grade



Length:  
45-55 minutes

## About this lesson

At this location, students learn about occupations in the **Business** career path. Students also demonstrate time management and hand-eye coordination.

## Learning objectives

By the end of this lesson, students will demonstrate time management and hand-eye coordination.

## Discussion prompts

- What are businesses? Can you name some different types of businesses?
- What are some businesses in your community?
- What are some other **Business** jobs you can think of?
- What are some ways to use your time well?

## Occupations and characters

- Quan - Advertiser
- Tina - Business Owner
- Enrique - Accountant

## Lesson breakdown

10-15  
minutes

### Activity 1 - Discussion

**Class brainstorm:** Display the discussion questions for students. Allow them a few minutes to consider the questions independently, then ask for volunteers or choose a few students to share their responses. After each student shares, ask the class to respond (thumbs up/down, nod/shake head) to the response (do they agree/disagree? Does this answer make them think differently about their own answers? Ask for volunteers to expand).

Optional: Students may answer questions in a quick write, if applicable.

15-20  
minutes

### Activity 2 - Career Town location: Pet grooming shop

The first time students visit this location, they are asked to help sort out some chaos caused by a missing worker. After completing a 3-minute mini-game, students receive a report of another missing worker. Information about the missing workers is stored as a case file in the **People** section of students' **Dpads**. The character then presents students with a clue left behind by Ernestine - a note! Before moving on to a new location, Detective Jill quizzes students about the workers at the location and their occupations. After completing the quiz, students are rewarded with a badge, which is kept in the **Badges** app of their **Dpad**.

15-20  
minutes

### Activity 3 - Become a time master!

As a class, discuss the different things that students do each day. Model writing a schedule on the board using some of the things suggested by students. Then, have students write or draw their schedules on the worksheet.

## Xello entry point

**Pet grooming:** In this game, students lend a hand at the pet grooming shop by grooming pets.

**To play:** Students follow instructions to wash, rinse, dry, brush, and accessorize pets.

## Vocabulary

- Business
- Manage
- Advertisement
- Customer
- Accountant

## Student handouts

Click the link below to open the handout in Google Docs. Click **File** and **Make a copy** to save it to your own Google Drive. Now you can make your changes to the handout before sharing with students! Or, under **File**, click **Download** so you can begin sharing the PDF, as is.

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